

## **GENERAL INFORMATION PACKET**



**Welcome Aboard!** 

## **Table of Contents**

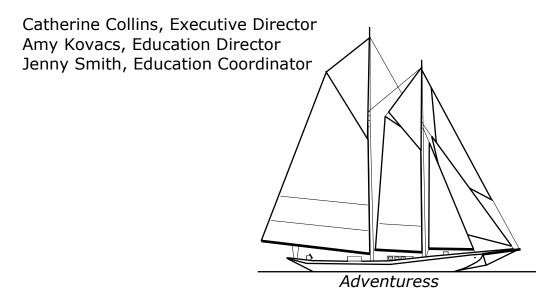
Welcome	. 2
The Vision and Mission of Sound Experience	. 2
Departure time/place and Required Paperwork .	
Overnight Gear List	. 4
Accommodations	. 5
Safety	. 5
Emergency Contact	
The Crew	. 5
Health Information	. 6
The Galley	. 6
Lost and Found	. 6
Life Aboard	. 7
What Does a Typical Day Look Like?	. 7
Rules and Guidelines	
Questions	. 8
Visiting Adventuress Prior to Your Trip	. 8
History of the Ship and Sound Experience9-	10
Adventuress: Sail Plan and Specifications	11
Adventuress: Deck Layout	12
Adventuress: Below Decks Floor Plan	13
Adventuress' Ports	14

#### Welcome!

Sound Experience welcomes you to the historic schooner *Adventuress* for a voyage of exploration on Puget Sound. When you join us for your trip, you will be taking part in an <u>active learning and working voyage</u>. You will be living among up to 37 other people (23 of your classmates and 13 crew) on a 133-foot long ship (101' on deck). You will be considered part of the crew for the trip and expected to help in all aspects of operating and taking care of *Adventuress*.

When you step aboard *Adventuress*, you become a sailor from the past—no winches to rely on, no cruise ship staff to do all the work, only each other to help sail the schooner. You will become one of the thousands who have helped to set the sails, cook a meal in the galley, swab the deck on an early morning, and take the helm to bring her into anchor. You become part of tradition in its finest sense—a true working crew member—exploring the unique and scenic waterways of Puget Sound.

#### We look forward to sailing with you!



## The Vision and Mission of Sound Experience

#### **Vision Statement**

We envision a future where everyone values Puget Sound/Salish Sea and the world's oceans, and chooses to act as stewards of their treasured waters.

#### **Mission Statement**

Sound Experience sails the historic schooner Adventuress to educate, inspire and empower an inclusive community that works to improve our marine environment and celebrates our maritime heritage.

## **Overnight Gear List**

This checklist is for your comfort and safety. As you are packing, keep in mind that the weather on Puget Sound can be very unpredictable. Be prepared for cool, wet weather as well as hot, sunny weather. In summer, daytime temperatures are typically in the 70s to low 80s, with much cooler evenings (50s and 60s are common). That being said, there are warmer spells at times and occasional rain. Layers of warm-when-wet fabrics like wool, polypropylene, and synthetic fleece will help you keep up with the changes in conditions. Expect to get dirty and wet; don't bring anything too elegant, but focus on functional clothing. You may want to bring less than you think. Afterwards, most people feel they brought too much clothing for the trip. This gear list is for trips of up to 6 days, so please take into account the length of your trip when packing. Please use a soft pack or duffel bag if you have one available. You will be stowing your bag every day and space is limited.

	Warm coat or jacket			
	Rain gear			
	1 wool or fleece sweater			
	2-3 t-shirts or long-sleeved shirts			
	1-2 pairs of long pants			
	Wool or synthetic socks (wicking is best—not cotton)			
	Underwear			
	One set of long underwear or sweats (tops and bottoms— also for	unct	ion as pajamas)	
	Closed toed shoes (Closed-toed sport sandals such as Keen's are acceptable, but mu have a heel strap— <b>No flip-flops while underway!</b> )			
	Sleeping bag, outdoor weight			
	Small pillow	PL	EASE DO NOT B	
	Basic toiletries (there are no showers aboard)	$\Rightarrow$	Personal music d	
	Warm hat and sunhat	$\Rightarrow$	Cell Phone Phone	
	Gloves for warmth		stowed or used for	
	Water bottle with your name on it		pictures.	
	Medicine/Devices (to be stored and locked when youth aboard)	$\Rightarrow$	Personal digital g web devices	
Th	e following items may be nice to bring, but are optional:	$\Rightarrow$	Drugs or alcohol	
	Bag for dirty laundry and wet clothes		Weapons	
	Journal and writing utensils	$\Rightarrow$	Cigarettes, legal s	
	Camera (an inexpensive one is best)		devices: <i>Smoking</i> form is not permitt	
	Binoculars		vessel.	
	Day pack	$\Rightarrow$	Candy, gum, or p	
	Cloth napkin / hand towel		snacks	
	Poems or other readings / music to share	$\Rightarrow$	Any electrical de	
	Red flashlight for anchor watch		such as hair drye	
			electric shavers. (	

#### PLEASE DO NOT BRING

acceptable, but must

- ⇒ Personal music devices
- ⇒ Cell Phone *Phones may be* stowed or used for taking pictures.
- ⇒ Personal digital game or web devices
- $\Rightarrow$  Drugs or alcohol
- ⇒ Weapons
- ⇒ Cigarettes, legal smoking devices: Smoking in any form is not permitted on the vessel.
- ⇒ Candy, gum, or personal snacks
- $\Rightarrow$  Any electrical devices such as hair dryers or electric shavers. CPAP

#### **Accommodations**

The sleeping accommodations are dormitory style, with bunks arranged in tiers in the foc'sle and main cabin. For our intergenerational and adult trips, families can choose to sleep together in the same cabin as space allows. For trips with youth under age 18, sleeping arrangements are based on the gender identification of the youth, with male and female cabins as the available options. Participants determine the cabin that is best suited to them. In the morning and during preparation for "lights out" in the evening, there will be a curtained off changing area where all participants will be able to change privately.

The bunks have foam mattresses, but we ask you to bring a sleeping bag and small pillow. There are no showers on board the ship. There are three heads (marine toilets) that are located in the passageway between the main cabin and the foc'sle. Each head has a toilet and a sink.

## Safety

Adventuress is annually inspected by the U.S. Coast Guard to make sure she's in safe operating condition and able to provide safe programs for participants of all ages. Our Captain and First Mate are licensed by the Coast Guard, and all of our staff are trained to prevent accidents and to respond in the event of an emergency. As a participant, you will play an important role in making the ship a safe environment: keeping safety in mind at all times, being aware of the hazards of the ship's environment, and taking precautions to be sure no accidents happen.

## **Emergency Contact**

If a family member must contact the ship in case of an emergency, we recommend calling the office first at (360) 379-0438, ext 1. Our office is staffed Tuesday through Friday, from 9:30am to 4:30pm PDT. If the message is urgent and you are calling after office hours, you may contact Executive Director Catherine Collins at (206) 353-6119. We can relay emergency messages to the ship as necessary.

#### The Crew

Adventuress is operated by a professional crew and trained volunteers who work together to support you as you learn and practice new skills. The Captain and First Mate are primarily responsible for the safe operation of the vessel. The Program Coordinator organizes what happens during the trip and makes learning opportunities available to you. In the galley, the Galley Coordinator works together with Watch Groups to provide delicious meals day in and day out. Each Watch has two Watch Leaders who teach the group about sailing and environmental topics. Any crew member will help you if you have a question or a problem—and if they don't have the answer, they'll help you track it down. There are approximately 12 crew aboard for each trip. For more information about their backgrounds and relevant experience, please refer to the crew page at www.soundexp.org.

#### **Health Information**

All of our crew are trained and certified in First Aid and CPR. In addition, several crew are trained in emergency response and remote medicine. The ship is close to emergency facilities either by rescue boat, Coast Guard, or onshore emergency facilities. Medication brought to the ship must be clearly labeled with participants' full name and dosage. For youth trips, all medications will be kept and distributed by the Medical Officer aboard. Vaccinations are not required, but information is important to medical providers if you can offer it.

## **The Galley**

The menu aboard *Adventuress* is wholesome, varied, and family style. **We serve only vegetarian food due to the nature of our galley, which has limited cold-storage space.** Eating lower on the food chain is also consistent with our mission. We are also able to turn our food waste into compost for local farms.

Typical breakfasts include such fare as oatmeal, granola, eggs, and breakfast burritos. Lunches are often soup, sandwiches, and salad. Dinners may be casseroles with salads or vegetables. Besides breakfast, lunch, and dinner, there's usually an afternoon snack, as well as additional snack food available upon request from your Watch Leader or the Galley Coordinator. **Please let us know in advance concerning any special dietary restrictions** so that we can pass this information on to our Galley Coordinator with plenty of time for menu planning and food purchasing. Although we can accommodate many dietary needs by providing vegetarian, non-dairy, gluten-free, and low-salt options, some food allergies are difficult to accommodate aboard a ship, and we cannot make absolute guarantees. We ask that you don't bring additional snacks, but please contact the office if you have concerns or special dietary requests. We are happy to discuss possible options with you.

## **Lost and Found**

Items left on the ship are returned to the office on a regular basis. Please note that if you leave something on board, it may not be brought to our attention until two or three weeks after your trip. Call the office and let us know if you think you've left something behind, and we'll do our best to find it. We do require reimbursement for all postage needed to mail items back to the owner. Any usable items that are not claimed after two months are donated to local charities.

## Life Aboard the Ship

Adventuress is a tall ship, but she's a small space for many people to live together. This living situation requires everyone to be flexible, considerate, and cooperative so that we can create a comfortable community aboard. At the beginning of the voyage, you will be assigned to a small team of about eight people called a Watch Group. The Watch will be led by two Watch Leaders. You will work with this group as you learn about sail preparation, sailing, and the marine environment of Puget Sound. We also do activities together as a large group.

## What Does a Typical Day Look Like?

We are often asked what participants will do each day. Our experience has been that each trip and each day are different. Our program and schedule are often based on the winds, currents, and tides. We don't plan a set itinerary because we find that it limits program possibilities and does not make the best use of a sailing vessel. Some days we may get up earlier in order to catch a tide or sail later in the evening to make use of a wind pattern. Schedule and routines are adjusted to take advantage of the weather. In general, though, our days resemble the following:

**The Morning:** Days begin with a morning wake-up call at 0700. Breakfast is around 0800. Each Watch will have a different morning chore assignment after breakfast. The different chores for the morning include preparing and cleaning up breakfast, cleaning below decks and topsides, and preparing the sails and deck.

**The Day:** During the day, you'll spend most of your time with your Watch Group. Your Watch Leaders and other crew members will help you learn new sailing skills and share their knowledge of Puget Sound. You'll be responsible for sailing the ship for a portion of the day and preparing and cleaning up one meal per day. You'll prepare presentations and activities for the evening program. You will also have some free time each day for reading, naps, journaling, and other personal needs.

The Evening: When we get to our destination for the day, we drop anchor, tidy the ship, and eat dinner. Evenings are a time for the whole group to gather in the main cabin to share an evening program. The program may consist of songs, stories, or other group activities. "Lights out" is at 2200 and the ship is quiet all night. Each Watch is responsible for keeping an eye on the ship for a one-hour Anchor Watch—staying awake to make sure the ship is safe. This is a wonderful time to enjoy the peaceful beauty of a tall ship at anchor in Puget Sound: stars, sounds of night animals, and glowing plankton in the water. All Anchor Watches are led by a qualified Watch Leader who will assist you in taking readings of the ship's positions.

## **Rules and Guidelines**

Here is a partial list of rules that all participants and crew must follow while on board. Each trip begins with a safety orientation which will explain procedures in more detail.

- 1. The Captain is in charge of all matters aboard the ship.
- 2. Do not climb in the rigging or on the lifelines unless instructed to do so by a crew member.
- 3. You must wear a life vest whenever you are forward of the lifelines, on the main boom, or in one of the small boats.
- 4. Tuck in any loose clothing, remove dangling jewelry, and tie up long hair to prevent getting caught in the ship's rigging.
- 5. Use the handrails and face the ladders when going up or down.
- 6. Listen carefully to instructions—questions are encouraged!
- 7. Keep hands, hair, and clothing away from blocks and belaying pins.
- 8. Never handle a line unless you are instructed to do so. Always assess the load before you handle a line.
- 9. Alcoholic beverages and illegal drugs are not allowed on board under any circumstances.
- 10. Closed toed shoes are required on deck at all times.

## **Questions?**

Please contact the office if you would like more information about your voyage. We love to hear from participants and would be glad to help if you have any questions or concerns. You can also visit our website at **www.soundexp.org** for more information and for short biographies of the crew you will be working with during your voyage.

## Visiting Adventuress Prior to Your Trip

You are welcome and encouraged to visit *Adventuress* prior to your trip. If you are in the Puget Sound area, please call our office and we will let you know the current location of the ship.

## History of Sound Experience and the Schooner Adventuress

#### Maiden Voyage to the Arctic

Launched in 1913 in East Boothbay, Maine, *Adventuress* was designed for luxury and adventure by Bowdoin B. Crowninshield. The yacht was built for John Borden II, founder of the Chicago Yellow Cab Company, for an Arctic expedition to secure a Bowhead Whale specimen for the American Museum of Natural History. On board was Roy Chapman Andrews, the museum's naturalist, who would later discover fossilized dinosaur eggs in Mongolia and serve as the inspiration for Hollywood's Indian Jones character. The whale eluded the expedition, but Andrews did pivotal research along the way on the dwindling fur seal population of the Pribilof Islands.

#### **Guiding the World's Largest Ships**

In 1914, Borden sold *Adventuress* to the San Francisco Bar Pilots. They valued her speed and state-of-the-art auxiliary engine. With an altered rig to accommodate the challenging working conditions, *Adventuress* plied the treacherous waters off the Golden Gate for more than three decades. During World War II, she served the U.S. Coast Guard patrolling the coastline.

#### **Nearly Lost to History**

By 1950, ships of her vintage were becoming increasingly rare. For her part, *Adventuress* had been phased out of use by the Bar Pilots and left at the dock at Sausalito, a more damaging fate for an old schooner than hard use. *Adventuress* was a sad sight with her truncated rig and without her bowsprit. To many, it appeared that her days of adventure were over.

## "She's Something Different"

O.H. "Doc" Freeman, an entrepreneurial Seattle chandlery owner, discovered *Adventuress* tied to the dock in Sausalito. He saw past the neglect. Paying just \$7,800 and hoping to turn a profit in Seattle, Freeman brought her up the coast in February 1952. The voyage was, by all accounts, downright harrowing. Off the coast of California, the winter wind blew a steady 45 knots, causing the sails to blow out. Despite the engine throwing its clutch and a leaking heater filling below decks with gasoline fumes, the ship made it to her new home in Puget Sound.

## Teens and a Tall ship

After changing hands several times, *Adventuress* found a dreamer named Monty Morton who started Youth Adventure, a nonprofit youth sail-training organization closely tied to scouting. His motto was "Busier youth build better citizens." Morton and marine surveyor Captain "Cap" Raynaud began to restore the schooner in earnest, bringing back her topmasts, gaff rig, and bowsprit, and lengthening her main boom to increase her sail area. With the ship now repaired, and Captain Karl Mehrer at the helm, young mariners could come aboard for adventure and learning.

#### A National Historic Landmark

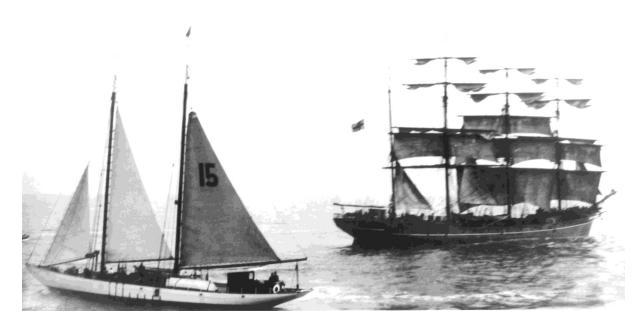
In 1963, Ernestine "Erni" Bennett came aboard with Dorothy Rogers and their Girl Scout Troops looking for adventure and challenge. They became increasingly involved in the organization, with Bennett following Morton as director, and would enlist an extensive community of volunteers to complete the ship's transformation to her original lines. In 1989, the National Park Service granted *Adventuress* the elite status of National Historic Landmark in recognition of her national significance.

#### **Puget Sound's Environmental Tall Ship**

In the late 1980s, Bennett was seeking a successor, another organization that would continue the ship's youth mission. She chose Sound Experience, a nonprofit founded by Barbara Wyatt and Morley Horder, whose program was modeled after the Sloop *Clearwater* and Pete Seeger's mission to clean up the Hudson River in New York. *Adventuress* was the ideal on-the-water teaching platform for environmental stewardship and protection of Puget Sound.

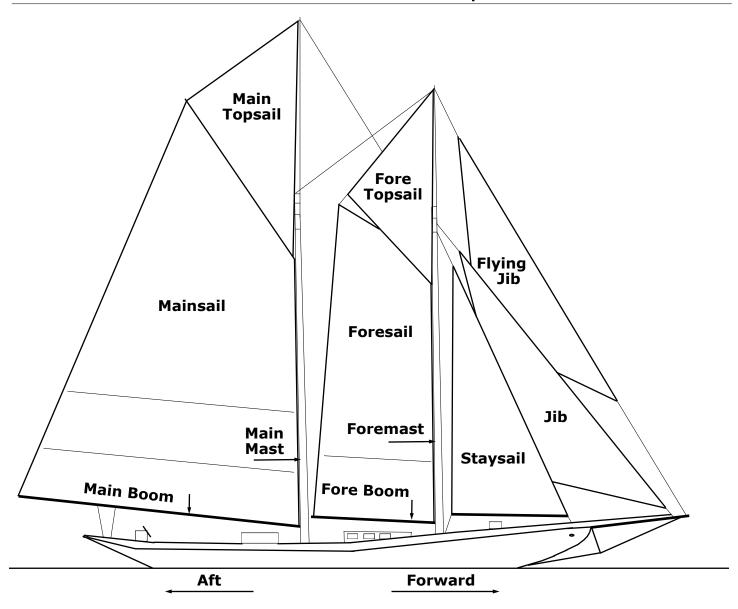
#### For Generations to Come

Now an icon of the Salish Sea, *Adventuress* remains an authentic example of living maritime history. "Youth of all ages" can climb aboard, take the helm, and sail as they did 100 years ago. With a mission to educate, inspire, and empower and inclusive community to make a difference for the future of our marine environment, *Adventuress* hosts thousands each year. Under the careful stewardship of Sound Experience, she is poised to sail for generations to come.



Adventuress stands by to board a pilot on an unidentified bark outside San Francisco Bay.

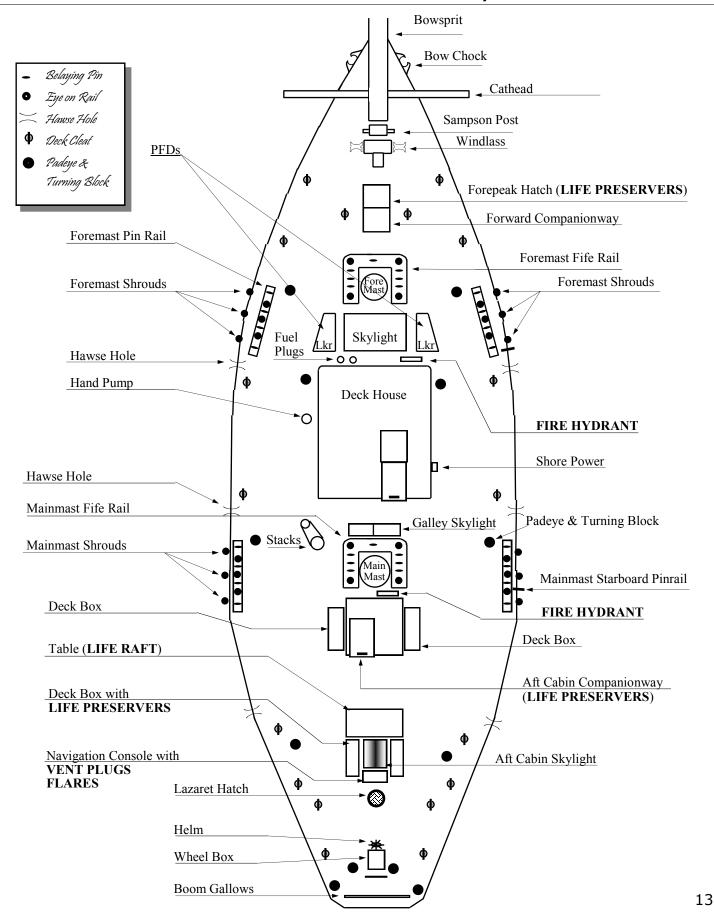
# Adventuress: Sail Plan and Specifications



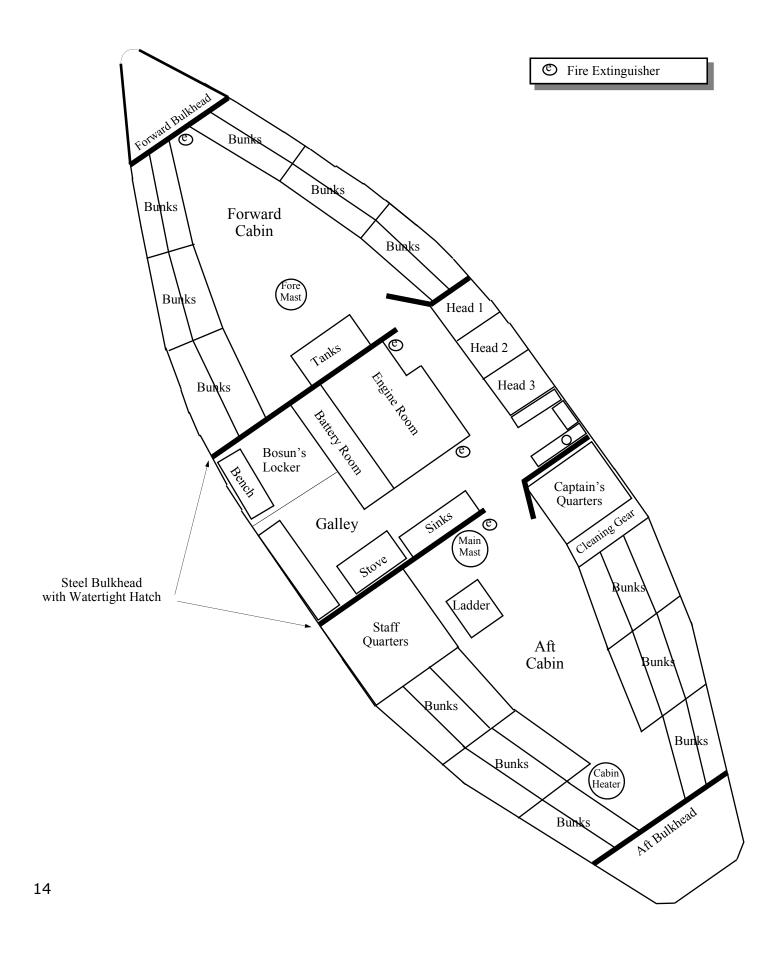
# **Adventuress** 1913 Vessel Specifications

Length on deck (LOD): 101 feet	Draft: 10 feet, 6 inches
Length overall (LOA): 133 feet	Sail Area: 5,478 square feet
Length at the waterline (LWL):71 feet	Displacement:115 tons
Rig Height: 110 feet	

# Adventuress: Deck Layout

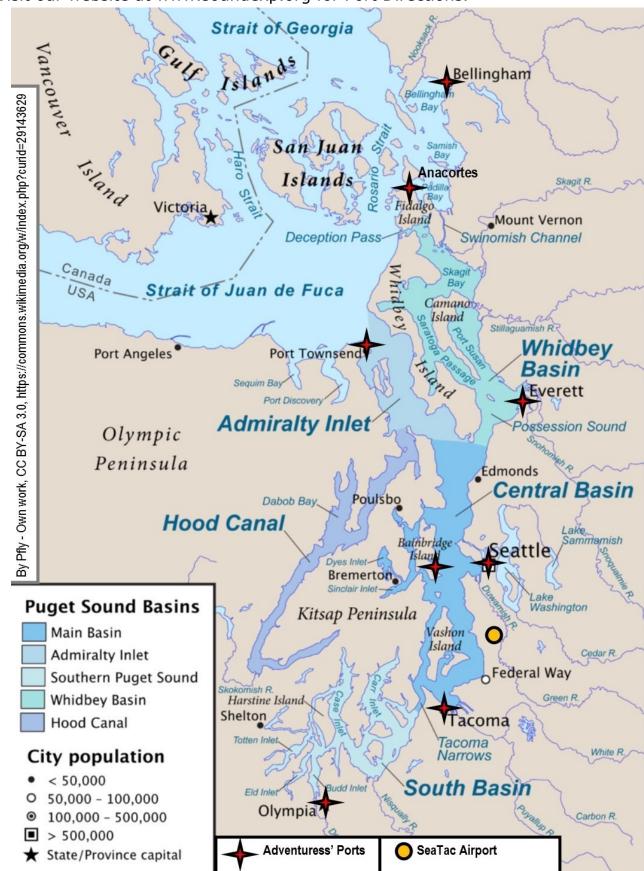


# Adventuress: Below Decks Floor Plan



#### **Adventuress' Ports**

Visit our website at www.soundexp.org for Port Directions.





More information about your trip and the Schooner *Adventuress* may be found on our website:

www.soundexp.org