



NOTICE OF RACE

The Adventuress Cup *A Race for the Salish Sea*

Shilshole Bay, Washington USA
September 18, 2021

This race is a celebration of the marine environment and aims to raise critical program funds for the nonprofit Sound Experience which owns and operates the iconic tall ship, *Adventuress*. The ship's programs reach more than a thousand children and teens each year who climb aboard for powerful day and overnight programs in maritime skills, environmental stewardship, resilience, and connection to each other and the natural world. Race participants can join the fun on the water or virtually. On-the-water racing will be organized as a typical round-the-buoys race for sailboats and accompanied by an organized procession of supporting powerboats prior to the start with designated observation stations for powerboats during the race. Participating boats are strongly encouraged to make a good faith commitment to raise a minimum of \$1,500 through a peer-to-peer fundraising model or through direct contribution.

1. RULES

- 1.1. The Organizing Authority is Sound Experience.
- 1.2. The race will be governed by the rules as defined in The Racing Rules of Sailing.

2. ELIGIBILITY

- 2.1. The race is open to all sailboats including dinghies with the following qualifications:
 - Each boat shall meet the Near Shore Safety Equipment Requirements (SER) as set out by U.S. Sailing, or its one-design class rule (as applicable).
<https://www.ussailing.org/monohull-ser-2021-0/>
- 2.2. All seaworthy powerboats are eligible to participate in the parade procession and staged observation of the race.
- 2.3. All participating vessels must register using the process outlined in section 3 below.

3. ENTRY PROCEDURE & FEES

- 3.1. Entries shall be submitted using the online form found at the race website:
www.soundexp.org/adventuresscup
- 3.2. The entry fee is \$100 per boat (large sailboats and supporting powerboats). Participating boats are strongly encouraged to make a good faith commitment to

raise \$1,500 through a peer-to-peer fundraising model or through direct contribution.

- 3.3. Dinghy registration is \$30 per boat.
- 3.4. Entries must be received by midnight on Saturday, September 12th to guarantee inclusion on the scratch sheet.
- 3.5. Each sailboat (except for one-design dinghies) shall provide a PHRF rating. A rating certificate can be obtained from PHRF-NW at <https://phrf-nw.org/>. A participant may petition the Organizing Authority for a temporary rating if they do not hold a current PHRF rating certificate. Such temporary ratings will be assigned at the sole discretion of the Organizing Authority.

4. EVENT HEADQUARTERS and NOTICES

- 4.1. Event headquarters will be the www.soundexp.org/adventuresscup website. All notices and official communication will be posted on the site.
- 4.2. On shore activities, post-racing, will be hosted in the CYC Seattle Club House at Shilshole Marina, subject to all applicable CYC and State COVID guidelines.

5. SCHEDULE

Friday September 17th	
5:30pm	<p>All Participants Meeting (a.k.a. Skipper’s Meeting)</p> <ul style="list-style-type: none"> • This will be an online meeting • Details will be sent to all registered participants (sail and power) and posted on the event website prior to the meeting
Saturday September 18th	
12:45pm - 1:00pm	Muster for Parade -- outside north end of Shilshole breakwater
1:00pm - 1:30pm	<p>Parade to the Course -- led by Adventuress</p> <ul style="list-style-type: none"> • All participants (sail and power) are encouraged to join
1:30pm	<p>Pre-Race Prep Time</p> <ul style="list-style-type: none"> • Powerboats to proceed to designated observation areas per Kwindoo race tracking app
2:00pm - 5:00pm	<p>Racing</p> <ul style="list-style-type: none"> • Start times and courses will be posted on the event website and reviewed in the 530PM Saturday participants meeting
6:00pm	<p>Post Race Socializing at CYC</p> <ul style="list-style-type: none"> • On-the-water racing awards will be announced • No-host bar • Dinner available for purchase

6. RACING

- 6.1. All participants (sailboat racers and powerboats) are required to use the Kwindoo Tracking app during the race. Virtual participants can track the fun on the Kwindoo LiveView app or on Kwindoo.com -- instructions for use will be sent to all registered participants.
- 6.2. Racing will be conducted on one or more courses, depending on the number and type of registered participants.
- 6.3. Marks will be traditional racing marks and will be described more fully in the Sailing Instructions.
- 6.4. Mark positions will be shown in Kwindoo.
- 6.5. Powerboat observations/staging areas will be shown in Kwindoo.
- 6.6. Classes for "Flying Sails" (boats with spinnakers), "No Flying Sails" (boats without spinnakers), and dinghy classes will be scored separately.
- 6.7. Courses will be designated in the Sailing Instructions and are intended to be shorter "round the buoys" type of racing.
- 6.8. The Race Committee will determine the number of races and courses for each class based upon weather and sea conditions.

7. SCORING

Race scoring will be comprised of three different components:

- On-the-water race results (for sailing competitors)
- Pre-race Wind in Your Sails challenge points
- And, of course, **fundraising**

8. SAILING INSTRUCTIONS

The sailing instructions will be available online on the event website no later than 24hrs prior to the start of the first race.

9. WAIVER & RELEASE OF LIABILITY

- 9.1. Competitors participate in this regatta entirely at their own risk. See Rule 4, Decision to Race.
- 9.2. The Organizing Authority, Sound Experience, affiliated companies, and other sponsors will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during, or after the event.
- 9.3. Each participant shall submit an online Waiver & Release of Liability form prior to participation in the event. The Waiver & Release of Liability form can be found online on the regatta registration web page. A yacht whose skipper or crew has not completed and submitted the waiver will not be scored.